Android Architecture For Beginners

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Introduction

Linux-based operating system with market share - 69.70% in smartphones, 42% in tablets, available on smart TVs and mini PC.
History

- October 2003 - Android Inc. founded by Andy Rubin, Rich Miner, Nick Sears and Chris White
- August 2005 - Google acquired Android Inc.
- November 2007 - Open Handset Alliance (OHA) formed
- September 2008 - Android 1.0 released
Android Architecture For Beginners

- **Linux Kernel Layer**
  - HAL, memory management, security, power management, drivers and network

- **Native Libraries**
  - core libraries to support different types of data (audio and video formats, e.t.c.), Java libraries (Dalvik VM)

- **Application Framework**
  - basic functions of device (in use by developers)

- **Application**
  - system installed (/system/app) and user installed (/data/app)
Linux Kernel vs. Android Kernel

**core code**
- binder - interprocess communication mechanism
- ashmem - shared memory mechanism
- logger
- timestamps

**performance/power**
- wakelock
- low-memory killer
- CPU frequency governor

and much more ... 361 Android patches for the kernel
Security Architecture

- Based on Linux kernel
  - A user-based permissions model (user/group ID)
  - Process isolation (sandboxing)
  - Extensible mechanism for secure IPC
- Mandatory application sandbox for all applications
- Secure interprocess communication
  - ContentProviders, Intents, Binder/IPC, local sockets, or the file system
- Application signing
  - Based on Java’s JAR specification
- Application-defined and user-granted permissions
  - Apps statically declare permissions they need (use)
  - No support for dynamic (run-time) granting of permissions
frameworks/base/data/etc/platform.xml

```xml
<permissions>
  <permission name="android.permission.CAMERA">
    <group gid="camera"/>
  </permission>
  <permission name="android.permission.BLUETOOTH">
    <group gid="net_bt"/>
  </permission>
  ...
</permissions>
```
Android Directory Structure

**Based on Linux**
- /dev, /proc, /sys, /mnt, /etc

**Android specific**
- /system - read-only main Android directory
- /data - read-write local storage (/data/app, /data/data)
- /cache - temporary storage
Raspberry Pi
A small RISC core on the GPU (VideoCore IV©Multimedia Co-Processor) is responsible for booting the SoC.

Qualcomm
There are two processors in the MSM 7x30, an ARM9 for the radio and an ARM11 auxiliary applications processor. The ARM9 running REX loads the eMMC hboot partition into memory at 0x8D00000 (virtual) and starts the ARM11 auxiliary applications processor executing at this location.

Nvidia Tegra
A co-processor known as the AVP (Audio-Video Processor). This processor implements the initial boot process, it is an ARM7TDMI. When Tegra is powered on, the AVP executes code from the boot ROM.
int main(int argc, char **argv)
{
    /* clear the umask */
    umask(0);
    /* Get the basic filesystem setup we need put
     * together in the initramdisk on / and then we will
     * let the rc file figure out the rest.
     */
    mkdir("/dev", 0755);
    mkdir("/proc", 0755);
    mkdir("/sys", 0755);
    mount("tmpfs", "/dev", "tmpfs", MS_NOSUID, "mode=0755");
    ...
    init_parse_config_file("/init.rc");
    ...
}
action - trigger

import /init.usb.rc
import /init.$(ro.hardware).rc
import /init.trace.rc
...

on fs
  # mount mtd partitions
  # Mount /system rw first to give the filesystem a
  ... chance to save a checkpoint
  mount yaffs2 mtdsystem /system
  mount yaffs2 mtd@system /system ro remount
...
Further Reading

- Embedded Android by Karim Yaghmour
- Android Security Underpinnings by Marko Gargenta
- Working with MTD Devices
- Understanding Android Security by William Enck et al.
- Android Security Overview