## Practical Auto-confiscation

#### Revision 1.2



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# Part-I

## **Portability**

- Is always an issue! When you hear "not in our company" someone is:
  - Inexperienced "It never happened to me".
  - Naive "it won't happen to me".
- Eventually some code will need porting:
  - Different processor (handheld, 64bit, etc.)
  - Different compiler (gcc is too slow, you must use the new Wizbang-7).
  - Another OS.
  - New/old version of the same OS (NPTL anybody?)
- Unix crowd has learned this ages ago... "MS-camp" are learning it now.

# Strategy

• Sticking to standards will solve 90% of the problems:

Formal standards - POSIX + SUS, IETF, W3C, OMG

Portable free code - ACE, Qt/Gtk, etc.

- But those pesky 10% differences are not fun.
- We aim at the "last-mile" problem.

#### note

- If your project manager "selected" for you: COM, MFC, ADO, ...
- Than prepare to walk the full 100 miles :-(

## **Tactics**

- Portability of both <u>code</u> and <u>build process</u>.
- Tough requirements:
  - Linear categorization (Linux/HPUX/Solaris/Windows) is naive.
     Life are multi-valued:
     kernel × processor × compiler × libraries.
  - Should have minimal prerequisites on build host.
  - Non-interactive builds should be possible.
  - But user should be able to supply some options.
  - Extensible (future proof :-)

## **Example Scenario**

Library interface

luser.h

```
#ifdef LUSER_H
#define LUSER_H

void shout(const char *msg);
#endif /* LUSER_H */
```

Library implementation luser.c

```
#include < luser.h>
#include < stdio.h>

void shout(const char *msg)
{
    printf("Shouting_on_the_luser:_%s\n", msg);
}
```

A useful program lart.c

```
#include < luser.h>
int main()
{
    shout("Watch_my_differential_SCSI_cable!");
}
```

## **Library Problems**

• How a shared library is built:

gcc -shared ... But what if it's not gcc?

• The library file name:

libuser.so? libuser.sl? libuser.dll?

• Pre-install usage:

Debugging, testing, etc. Before committing.

• How the run-time loader will find it:

LD\_LIBRARY\_PATH? SHLIB\_PATH? LIBPATH? PATH?

• Installation procedures:

Locations, ldconfig?

## **More Problems**

- Writing a makefile is easy.
- Writing a **good** makefile is hard:
  - Maintenance targets (install, clean, distclean, dist, ...)
  - Dependency tracking (per-file please).
  - Recursive builds (and use the same make program).
  - User install options (paths, names, ...)
- Writing a portable makefile is harder (tools location, names, ...)

# The Players

#### • Central tools:

libtool	For handling shared/static libraries.
autoconf	For build configuration (generates ./configure)
autoheader	For code portability.
automake	Write makefiles for us.
•••	Optional tools: gettext, regression testing,

- Each can be used separately but integrated operation is easier.
- They are not required on the final build host.
- The main input for autoconf, autoheader and automake is:

configure.ac <sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Used to be configure.in in older versions

#### A Draft of configure.ac

• autoscan parses our project and creates configure.scan

```
# Process this file with autoconf to produce a configure script.
AC_INIT(FULL-PACKAGE-NAME, VERSION, BUG-REPORT-ADDRESS)
AC_CONFIG_SRCDIR([luser.h])
AC_CONFIG_HEADER([config.h])

# Checks for programs.
AC_PROG_CC

# Checks for libraries.

# Checks for header files.

# Checks for typedefs, structures, and compiler characteristics.
AC_CONST

# Checks for library functions.

AC_CONFIG_FILES([])
AC_OUTPUT
```

#### What in this file?

- configure.ac contains comments and m4 macros:
- The basic process is:

```
configure.ac \Longrightarrow autoconf (m4 processing) \Longrightarrow ./configure
```

• The first macro must be AC\_INIT... which expands to:

```
#! / bin / sh
...
```

• The last macro must be AC\_OUTPUT which creates the outputs.

#### configure.ac After Editing

- Since the example code is portable no need for AC\_CONFIG\_HEADER<sup>1</sup>
- But we need a portable build:

```
# Process this file with autoconf to produce a configure script.
AC_INIT(lurser, 1.1, [oron@actcom.co.il])
AC_CONFIG_SRCDIR([luser.h])

# Checks for programs.
AC_PROG_CC

# Checks for typedefs, structures, and compiler characteristics.
AC_C_CONST

AC_CONFIG_FILES([Makefile])
AC_OUTPUT
```

• We can run autoconf now...

<sup>&</sup>lt;sup>1</sup>Let's forget about the const for a while...

#### First run of ./configure

- autoconf generated ./configure
- So we try it:

```
$ ./configure
checking for gcc... gcc
checking for C compiler default output... a.out
checking whether the C compiler works... yes
checking whether we are cross compiling... no
checking for suffix of executables...
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether gcc accepts -g... yes
checking for gcc option to accept ANSI C... none needed
checking for an ANSI C-conforming const... yes
configure: creating ./config.status
config.status: creating Makefile
config.status: error: cannot find input file: Makefile.in
```

• But something is missing...

### **Outputs of ./configure**

- ./configure won't generate outputs without inputs :-)
- The generation pattern is 1:

```
Makefile.in \Longrightarrow Makefile config.h.in \Longrightarrow config.h foo.in \Longrightarrow foo
```

- In our specific example we need only a Makefile.in.
- But instead of writing it let's call automake.

<sup>&</sup>lt;sup>1</sup>config.h is generated only if the AC\_CONFIG\_HEADER macro is used (not in our case).



#### • The basic process is:

 $Makefile.am \Longrightarrow automake (perl processing) \Longrightarrow Makefile.in$ 

```
$ automake: configure.ac: 'AM_INIT_AUTOMAKE' must be used automake: no proper implementation of AM_INIT_AUTOMAKE was found, automake: probably because aclocal.m4 is missing... automake: You should run aclocal to create this file, then automake: run automake again. configure.ac: required file './install-sh' not found configure.ac: required file './mkinstalldirs' not found configure.ac: required file './missing' not found automake: no 'Makefile.am' found or specified
```

#### • Problems:

- automake needs some tools for its generated makefiles.
- ./configure must be told to check for these AM\_INIT\_AUTOMAKE

## **Missing Macros**

- Extending autoconf:
  - It can read macros from an aclocal.m4 and acsite.m4 files.
  - aclocal.m4 is generated by the aclocal command.
- How does aclocal work?
  - It reads our configure.ac.
  - And fetches needed macros from a macro repository.
- In our case we:
  - Add the AM\_INIT\_AUTOMAKE macro to the first section of configure.ac.
  - Run aclocal to fetch it.

# Missing files

- Some are required for proper operation.
- Others are meant to comply with GNU packaging rules<sup>1</sup>.
- Created:
  - By running automake with the '--add' flag: INSTALL, COPYING, mkinstalldirs, install-sh, depcomp, ...
  - Manually: README, AUTHORS, NEWS, ChangeLog.
- So after running automake -a:

We are ready to learn about Makefile.am.

<sup>&</sup>lt;sup>1</sup>We can force automake to ignore them by the --foreign option.

## Makefile.am

- Is technically a makefile:
  - Hand crafted rules may be added if we wish.
  - Makefile syntax must be obeyed.
- But we normally only want to specify:
  - What to build? PROGRAMS, SCRIPTS, LIBRARIES, MANS, DATA, ...
  - Where to install it? bin, sbin, lib, mans, data, sysconfig, ...
- This is described via "specification variables" syntax:

```
where WHAT = ...
```

#### A Complete and Trivial Example

• We have hello.c (assume we wrote configure.ac):

```
#include < stdio.h>

int main()
{
    printf("hello_K&R\n");
    return 0;
}
```

• Here is our Makefile.am:

```
bin_PROGRAMS = hello
```

• The bootstrap sequence is:

```
$ touch README AUTHORS NEWS ChangeLog
$ aclocal; autoconf; automake -a
```

## **Revisit the Original Example**

- But we wanted to build libuser and lart...
- Here is Makefile.am:

```
bin_PROGRAMS = lart

lib_LIBRARIES = libuser.a
libuser_a_SOURCES = luser.c
include_HEADERS = luser.h

lart_LDADD = libuser.a
```

- "bad" characters in target name are replaced with an '\_'
- The HEADERS target is meant to install headers.
- Other (internal) headers should be added to the SOURCES directive.
- The LDADD adds parameters and flags to the link phase.

#### What About Dynamic Libraries?

- We need to use libtool to have portable solution.
- With autoconf + automake all we need is:
  - Change the LIBRARIES into LTLIBRARIES.
  - Rename each libfoo.a into libfoo.la.
  - Run libtoolize to bring required tools (ltmain.sh, config.guess, config.sub).
  - Add AC\_PROG\_LIBTOOL to configure.ac.

#### • Now for a test:

```
aclocal; autoconf; automake
./configure
make
make dist
make distcheck
```

# Part-II

#### **And Now to Something Completely Different**

- Let's *auto-confiscate* a non-trivial software package OpenGUI<sup>1</sup>:
  - A fast, non-X11, GUI library.
  - Many platform Linux, Solaris, Windows, QNX, DOS.
  - On DOS/Windows Several compilers Cygwin, Watcom, Visual-c, Borland.
  - Build at three color depths (compile time): 8bpp, 16bpp, 32bpp.
  - Optionally interface with Mesa (OpenGL) using some glue code.
- Current build environment for library only (without examples):

$$13 \text{ makefile.*} + 6 \text{ *.mak} + 1 \text{ *.bat}$$

<sup>&</sup>lt;sup>1</sup>OpenGUI home http://www.tutok.sk/fastgl/

### **Crisis? What Crisis?**



# References

[1] G. V. Vaughan, B. Elliston, T. Tromey, and I. L. Taylor, *GNU Autoconf, Automake, and Libtool.* SAMS, October 2000.